

Pinewood Demolition Derby Rules and Regulations

- You must start your build using an Official Pinewood Derby Car Kit. *** These can be purchased at a local Scout shop and other various retailers.
- Total weight may not exceed 10 ounces.
- Maximum car width not to exceed 5”.
- Maximum car length not to exceed 10”.
- In order to properly fit on the track, the car should have a 2- 3/4” wheel base with a minimum of 1/8” clearance.
- The car will be required to rest against a standard starting pin and all cars will be dispatched/started by the starting pin dropping in all 4 car lanes electronically and simultaneously.
- The track will be in the shape of a “plus sign” to allow 4 cars running at one time. The cars will make contact in the center of the track on a bull’s eye platform. The car closest to the center point of platform wins.
- The closest car to the bull’s eye will be scored as 1 point. Second closest scored as 2 points. 3rd and 4th place respectively.
- The lowest cumulative score of your runs will be deemed the winner.
- Your car will be required to make it down the track on its own with no assistance.
- No projectiles, blades or sharp objects will be allowed.
- Other embellishments, wheels and decorations are allowed as long as the above rules are followed.
- No repairs between runs will be allowed.

If you have any questions, please call or text: Matt Ewertowski – (815) 276.7821 or Mike Smetters – (815) 546.8144.